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Subject: Re: aircraftkiller

Posted by [Kamuix](#) on Fri, 04 Apr 2014 00:54:06 GMT

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a path beyond is the best renegade mod i've ever played if it sucks in any way it's only because the game renegade has dated itself, but it accurately portrays relalert1 in 3d, it's the old game engine that's aged that i think is the problem

EDIT:Now if you could take all the excellent artwork like 3d models/maps/textures etc.etc. and apply it to a nice game engine!!!

You gotta admit it would be an awesome Red Alert game? agreed?

And I never got how people hated the glacier flying map i find it very creative and i love the complexity, when going from main base to the other base, you wouldn't know which direction your main base is in. the tunnels and neat tiberium and many other things

Maybe take out the flying vehicles and it might be better

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