
Subject: Re: Tiberian Dawn: The First Strike
Posted by [Bfranx](#) on Mon, 31 Mar 2014 17:25:24 GMT
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So, let's talk about colors.

I mean, obviously we'll be using gold and red, but what shade specifically do you guys think we should use? Should we try to mimic the color of the in-game units and buildings, or go for a more faded and realistic approach?
