
Subject: Re: Tiberian Technologies releases TT scripts 4.1 patch 2

Posted by [reborn](#) on Wed, 26 Mar 2014 19:04:45 GMT

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I thought it was the zero bug too at first. But my score kept incrementing despite the credits remaining at zero on screen (but -2^{31} at the PT).

It happened pretty much the second map after I updated. Could be a coincidence though. It's a custom map too with weird weapons, so could be that (although not happened before and I played that map lots of times)...
