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Subject: Re: Chronosphere Script

Posted by [nuker7738](#) on Tue, 25 Mar 2014 16:46:48 GMT

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Ah, I was under the impression that the drivers of the vehicles were killed as well-- in that case, interesting concept! Hotties with ions being ported into the enemy base is still a bit of a problem since they could just hop in a throwaway vehicle like a humvee, but hey that's what balance testing is for!

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