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Subject: Re: Public Beta Testing for the Renegade Community of Expansive Civilian Warfare!

Posted by [Jerad2142](#) on Tue, 11 Mar 2014 17:03:53 GMT

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danpaul88 wrote on Tue, 11 March 2014 10:31The way BHPs launcher works is that you can choose to login to your forum account if you want to, but it's entirely optional and you can ignore it if you want.

Regardless of whether you're logged in or not you can pick any nickname you want to use ingame and change it at any time you like via the launcher interface. If you chose to login to your forum account we track your stats against your BHP account ID regardless of what nickname you're actually using in the server, so players are free to play under pseudonyms and their stats will still get recorded as long as they're logged into the launcher.

Yeah that won't completely work for us as I wanted people to be able to host games on LAN and have their stats recorded without having to install a database or having to have a connection to ours. Thus all the player data is recorded in encrypted flat files.

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