
Subject: base defense aim

Posted by [Stallion](#) on Tue, 11 Mar 2014 13:53:14 GMT

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I made some laser turrets for nod but for some reason they shoot over head and don't hit soldiers, this is a big problem and I've tried everything I can think of to get the lasers to actually hit soldiers with no luck.

Anyone have idea why this is happening or how to fix it?

File Attachments

1) [Screenshot.33.png](#), downloaded 707 times

