
Subject: Re: Public Beta Testing for the Renegade Community of Expansive Civilian Warfare!

Posted by [Jerad2142](#) on Sun, 09 Mar 2014 15:58:41 GMT

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Brandan wrote on Sun, 09 March 2014 06:00I'm starting to see a pattern I knew would happen but Jerad wouldn't let me change the registration system. The problem is... people are typing in random usernames and then registering their random username with their computer...

I would rather people register on the website to play online. But Jerad says that would deter people from playing.

Whatcha think? Registration system confusing as hell so should we change it? I think this is the one way to convince him.

I think the top usernames are ASDF and 123 submitted.

To prevent people from hogging usernames, I've made it a one time thing per computer. Yep, 2 of the for were random junk, all 4 got in game as was desired. What I would like is it to say "Password No" for the main server so people don't think they need to get a password to get on line.

I'd also like a launch single player button, and maybe a config button in the middle (this button launches the config.exe in whatever settings the client program is running, thus getting around any admin settings issues).

If you must have a full blown registration I want it embedded into the client, or a register button that takes you to the registration page on the forums.

File Attachments

1) [Untitled.png](#), downloaded 1112 times

Server List

Report Bugs

List of online servers

Name	Map	Time	Players	IP	Port
ECW Dev Roleplay S...	Rp2_San Casina.mix	Unlimited	0/127	50.53.30.229	1235

Login

Username:

Password:

Remember Password

Lan

Config

View Distance

2000

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