Subject: TDA_Stealth_Armor

Posted by SomeRhino on Tue, 23 Sep 2003 02:13:15 GMT

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Has anyone gotten Dante's TDA_Stealth_Armor script to work properly as a powerup? I've been trying for about an hour now, and have tried several times in the past to get this script to work. I've followed Dante's tutorial (or what's left of it,) but with no success. If anyone has gotten it to work, I would love to know that it's possible. Thanks.