Subject: Re: Dear MPF

Posted by Mauler on Thu, 06 Mar 2014 03:53:28 GMT

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TF2 section was highly inactive so was CSGO why bother with spending resources on something that barely got used anyways?

As for liquid's post, Most the developers at MPF do not spend every waking moment online .. so what if we got 2-3 projects.. we work on these things for fun. I find it hilarious you guys here point out such usless and pointless things like that

Ask yourself what have you done to contribute to keeping Renegade online and playable and enjoyable ?

P.s Genobrien you takes this online stuff way to seriously

Lol

I expect this to exceed the other mpf topic replies