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Subject: Re: RenX dead already??

Posted by [\[NE\]Fobby\[GEN\]](#) on Thu, 06 Mar 2014 03:21:15 GMT

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Trojan wrote on Wed, 05 March 2014 21:46 All the major bugs will be fixed in a patch that should be released in about a weeks time. The Launcher and in game server lists are a part of that.

Not all major issues will be fixed next week, but many of them will be addressed in the patch (crashing on map changes, sidearm bugs, making the UI more user-friendly, airstrike imbalances and annoyances, reduce vehicle lag). So we're working on it.

There will be more hotfixes and patches in the future. We'll be around to support the game, add new content, fix glitches, and give the communities all that they need to manage and moderate their servers. Ideally, we'd also like to give our community the ability to create custom maps, mutators, and mods.

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