
Subject: Re: [SSGM 4.0 Plugin] GameSpy Support
Posted by [danpaul88](#) on Mon, 10 Feb 2014 17:29:38 GMT
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Oh yeah, I do recall there was an issue escaping blank values which I fixed a long, long time ago... unfortunately servers aren't particularly quick to update their bots. I assumed it must have been something more recent than that.

Thanks for getting back to me though.

I also find it quite amusing that the TSR servers are listed in there... we only have GSA turned on for our own launcher to talk to, I had no idea they were showing up on renlist.
