Subject: Re: [SSGM 4.0 Plugin] GameSpy Support
Posted by danpaul88 on Mon, 10 Feb 2014 14:11:03 GMT

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iRANian wrote on Tue, 19 June 2012 18:48Uhm, it shows up in GameSpy Arcade and RenList just fine. I can't tell what RR is doing wrong without the source code although I could disassemble it I guess if I feel like. Try adding 'csvr 1' and 'dg 1' to the info sent. That shoudn't work because BRenBot sends those out incorrectly.

Oh really? In what way are they wrong?

It's the first I've heard of it, if you'd care to let me know what's wrong with them I'll go ahead and fix it.

(And yes, I'm aware this topic is quite old, but I don't come in here very often lol)