Subject: Re: Important notice for all renegade mapmakers
Posted by danpaul88 on Mon, 10 Feb 2014 11:53:51 GMT
View Forum Message <> Reply to Message

There are bound to be a LOT of custom maps out there with ID collisions that cannot be fixed because nobody has the source files and the person who made it is no longer in the community... are those maps going to simply be blocked with no way to use them in future?