Subject: Re: Tiberian Technologies releases TT scripts 4.1RC2
Posted by zunnie on Sat, 08 Feb 2014 19:10:37 GMT

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Gen_Blacky wrote on Fri, 07 February 2014 21:15I can no longer edit my temps presets in
leveledit anymore unless I load the map that used the presets.

Yes that is very "......." :/ We should be able to edit temps20.ddb or map.ddb without loading the
map that goes with it.
This is particularly useful when you want to re-use the same temps20.ddb in other new maps
you're making. Then you don't have to setup all the temps again and again if you have many.