

---

Subject: Re: custom scripts in new maps

Posted by [danpaul88](#) on Tue, 28 Jan 2014 09:16:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Scripts run server side, so you can simply install the scripts on the server running the map. As long as the clients support the netcode your scripts required (ie: Are running 4.x, which pretty much everyone is these days) it'll work fine.

---