
Subject: Re: RenegadeX

Posted by [Starbuzz](#) on Sun, 19 Jan 2014 14:34:14 GMT

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here's my take in all this:

As long as the C&C Mode element shines through all the graphical additions and remakes the ReneX team has made, I think Rene X will do fine.

For example in Mesa, if I join as GDI I always work hard furiously to try to get a Med ASAP for me so I can go to the bridge to try to hit some buildings. And I would be carefully looking for how techs/engis can jump out and make quick repairs during battles from their vehicles. That's a huge part of Renegade. I am very eager to do these things in the Beta if I am allowed in. Things like Exit positions on all the vehicles, beacon runs with Apache on Walls_Fly and so many other sneaky things that made Renegade addictive for me and still here since 2007!

I am sure the CW folks have come up with lots of secret tricks already lol to exploit on the weak and poor.

I am sure the mod will be just fine and if so, then the game would be a winner.

EDIT:

http://www.youtube.com/watch?v=LJJW_R7tqMc

omg!
