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Subject: Re: RenegadeX

Posted by [Mad Ivan](#) on Sun, 19 Jan 2014 09:44:57 GMT

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Visually, the game does look like UT meets Battlefield meets CoD meets Renegade, but, correct me if I'm wrong, that was the point, right?

"C&C Renegade re-imagined as a modern shooter" - the original got panned for mediocre graphics and poor networking performance (lag), but critics seemed to like C&C mode.[0][1] By the looks of it (no pun intended), Totem Arts is doing quite well with the task.

Havoc 89 wrote on Sat, 18 January 2014 11:50if there is anyone else who wants to give the game a try please let us know. We did ask people from renforum to apply but hardly anyone did.

I have an interest in trying, but I don't know if I'll be able to commit to being a beta tester, but rather a "guest". The application form required an "organization", IIRC. Can I apply or should I wait for the release?

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[0] <http://www.gamespot.com/command-and-conquer-renegade/>

[1] <http://www.metacritic.com/game/pc/command-conquer-renegade>

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