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Subject: Re: RenegadeX

Posted by [iRANian](#) on Sun, 19 Jan 2014 08:06:25 GMT

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The visual style does look pretty blah and reminds me of Battlefield 3. Some of the maps like Field and Mesa are ridiculously dark while Walls has way too much bloom and light.

Not to mention I keep hearing the developers are ignoring the testers and listening to clueless people.

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