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Subject: Re: RenegadeX

Posted by [Kamuix](#) on Sun, 19 Jan 2014 01:52:10 GMT

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has anyone been able to match westwoods ability to do their graphics in a way that's not that the graphics are detailed but it's done in a way that's... sharp, colorful... yet simple.. and you can really put your creative self into the game at mind when playing it. Most games seem to just be made to look good and have a certain type of detailed graphics that appears really good in many ways but when you actually play it your creative self can't put yourself in the game and it becomes hard to focus.. or something like that.. Im thinking the game wasn't done with a creative mind it was done with an ego-mind if you know what I mean

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