Subject: keys.cfg for sounds and taunts
Posted by Stallion on Wed, 08 Jan 2014 20:22:25 GMT

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I want to play other sounds like the radio commands (but my own custom ones) and was wondering if it's possible to use a key hook to call a sound from the always file. (or even other taunts not listed in there already if there are any.)

What can be done with the keys file, is there a commands available list, and if not, then how could I play my own custom radio commands so everyone in the game can hear them?