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Subject: Re: stock Projectiles/emitters causing FPS lag

Posted by [iRANian](#) on Fri, 27 Dec 2013 21:25:17 GMT

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Indeed hasn't been an issue before until recently. It's fine to have about 8 arties on a map but as soon as they start shooting my FPS drops to 20. ./

This PC plays games like Farcry 3 just fine.

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