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Subject: Re: [Server Plugin] Death Animations

Posted by [EvilWhiteDragon](#) on Thu, 28 Nov 2013 12:38:41 GMT

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I'm guessing that the animations do not use the direction of the player, do they? I'm guessing because in some of the animations you see the character turning while playing the animation, in a way that seems similar to how the lag reduction mechanisms would do that.

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