Subject: LSD file suddenly jumped to 22mbs! Posted by Kamuix on Thu, 28 Nov 2013 04:14:15 GMT

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My mix map is coming along so well, here i am all concerned about the file sizes of my little 3d models when suddenly my lsd file jumped from must of been 1mb or so to 18, I just want to check here to see how other LE uses may of did to resolve this issue. Is it the pathfinding?

Thanks for any help!

No acid jokes.. I did not consume the Isd

Ill throw this question in while i'm at it ;p

Take a look at this taken from LE:

Notice i tried to take the texture used on the red power plant and make it yellow, all I did was use programs like Paint.net/painshopro8 used the simple color changes features it has and with them it's easy to change to a solid color like.. blue or green, it doesn't like yellow, it quickly scrolls through from green to orange leaving you with a.. greenish yellow

File Attachments

1) leadorbe.JPG, downloaded 795 times

