
Subject: Re: two random leveledit questions
Posted by [Kamuix](#) on Tue, 26 Nov 2013 09:52:40 GMT
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Actually i was refering to an Leveledit glitch but now that you say that ever since i've started making a mix map i've been afraid to do the convershin and play it online because whenever I map im constantly playing it then updating back and fourth and I wasn't sure how it would work if people joined my server downloaded my map files, then I go and add and makes changes, would it sync properly with people who already downloaded an older version of my map?

would they re-download the edited and added files and join? or would they crash? lol I just didnt want to risk it for now,

thanks gen