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Subject: Re: Did TT make any changes to Flamers vs Infantry?

Posted by [liquidv2](#) on Mon, 18 Nov 2013 18:06:37 GMT

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no shit sherlock

the point being it's hard to hit anything with the flamethrower, but if it actually can it kills shit exponentially faster because the slow ass projectiles actually land

rather than just 5x, it kills maybe twenty times faster lol

it's unlike any other weapon in that regard (aside from the chem sprayer)

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