Subject: Looking for a silo script for level in LE Posted by Kamuix on Tue, 12 Nov 2013 22:55:24 GMT

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So i'm trying to add silos to some serverside maps i'm making and since it's serverside i cannot add new presets and use a silo controller. The silos are objects

GTH_Credit_Trickle and JFW_Refinery work when used inside a command though SSGM like !build silo and the script works but for some reason when i pre attach the script to an ingame silo they don't seem to do anything =\

any suggestions?

Thanks for any help!!

thought ide ask here before trying other things but ill try using things under daves arrow I didnt think of that