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Subject: Re: A New Future for Command & Conquer  
Posted by [liquidv2](#) on Fri, 08 Nov 2013 22:12:36 GMT  
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i still say they should make a knockoff of Starcraft that takes place after Tiberian Sun rather than having aliens come down (which they still could if they wanted), they could have the mutants make up their own faction and function sort of like Zerg does

oh well

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