
Subject: Issues with the anticheat and some fan maps
Posted by [Lazy5686](#) on Tue, 05 Nov 2013 02:35:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

So this happened in a full server to every single player:

Player has been evicted. Client address: **.**.**.**. Reason: Invalid NSILO_DEATH.w3d found, you have been blocked by the anti-cheat;

Player has been evicted. Client address: **.**.**.**. Reason: Invalid c&c_arid.ldd found, you have been blocked by the anti-cheat;

Now, the funny thing is I have both of those files in anticheat.ini with the hashes.

```
b0862d55bde1ca57f6dacc4554abfe84=nsilo_death.w3d  
714758848e3ef8781d711902e0b780b0=nsilo_death.w3d
```

The first of which I believe is the hash for the model from Cairo_Day which can be found here:
<http://www.renegadeforums.com/index.php?t=msg&th=40440&start=0&>
And the second is definitely from a stock version of the old map C&C_Arid.mix

c&c_arid.ldd is also in the anticheat file however a few people were kicked for that instead of the silo model.

```
98cdee4a1e795ff9d49d1bca6cc8ec21=c&c_arid.ldd
```

I just tried adding the C&C_Arid.mix hash 209ea34ca02535a90138e75b76ed7e06 to the file but have not had a chance to test it yet. Any other thoughts on what might be causing this?
