
Subject: Re: A New Future for Command & Conquer
Posted by [Aircraftkiller](#) on Sat, 02 Nov 2013 03:52:55 GMT
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Star Trek Online is the only FTP game I've seen that is actually fun, looks good, has a great story, and runs the FTP mechanic very well. EA attempting FTP with fucking C&C of all things - what were they expecting? Someone's going to fork over cash for some new tanks they barely see from above?
