
Subject: Re: Red Alert: FPS

Posted by [OWA](#) on Wed, 16 Oct 2013 17:07:07 GMT

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Xpert wrote on Wed, 16 October 2013 09:30 One Winged Angel wrote on Tue, 15 October 2013 17:13 Sean wrote on Tue, 15 October 2013 17:18

The only people working on things for Renegade at the moment are MPF & TT. Take one of those away and things are going to be a bit more boring.

I take it you haven't been to www.bluehellproductions.com then?

Thanks to Blue Hell, they killed APB themselves. At least it was a long living mod and 10x what this Red Alert FPS piece of shit will be.

APB's not quite dead yet. Work is continuing to be done on the project and new groundworks are being laid to revive it somewhat. There are servers up, but with the state that the game is in and non-existent stat system, APB is truly at an all time low.

If you've got any constructive suggestions over what you think went wrong, I'd be happy to forward them.
