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Subject: Re: Red Alert: FPS

Posted by [Generalcamo](#) on Tue, 15 Oct 2013 21:00:15 GMT

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Gah, the insults being thrown reminds me of pre-schoolers... seriously. From both parties.

The only things I have to say about all this is that MPF has some talent in their ranks. Not all of them are cut out for game making (Ignoring constructive criticism is a definite out), but I have seen their potential.

But their potential is wasted on an engine that is older than most other engines, and having bad work thrown in with quality work.

Seriously, heed the others' advice, and move to a different engine. Preferably one that is actually updated (Source, UDK, Unity, or even a custom engine). That way, the good work that could would have a larger audience. Seriously, imagine if RenegadeX decided to build on the Wolfenstien 3D engine instead of UDK.

Also, heeding constructive criticism is a good thing. At the very least, acknowledge that it exists without posting a stupid pointless and unfunny image macro.

And note this might be your last constructive post before this entire thread goes back to trolling. So I recommend heeding it.

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