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Subject: Re: Red Alert: FPS

Posted by [dubstar](#) on Mon, 14 Oct 2013 21:58:04 GMT

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I never said I hated renegade, far from it.

I would like to see it evolve into modern gaming. It's a bloody shame EA doesn't create somekind of Unity3D version for people to play through their browser or something. Renegade's AOW feature is unique and the game itself can host a massive array of online modes compared to other games.

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