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Subject: Re: Red Alert: FPS

Posted by [robbyke](#) on Sat, 05 Oct 2013 11:39:49 GMT

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Mauler wrote on Fri, 04 October 2013 23:14

I'm guessing you've never heard of Renegade-X...

I for one am eager for MP release, and plan on modding that when the time comes

ive heard of it, and i keep an eye out for it, however i am totally not skilled enough to be able to create my own ssgm like functionality, mainly because i find it hard to learn decompiling and most game are protected against it.

ive even tried to do it with renegade just to learn the proces however i just cant find the tools/tutorials for it so i kinda gave up on the thing

its easy to talk when you already now that kind of stuff it quite hard to learn it.especially on your own

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