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Subject: Re: Red Alert: FPS

Posted by [liquidv2](#) on Thu, 03 Oct 2013 20:27:54 GMT

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it's hard to be optimistic in the face of so much blunt, honest truth  
people don't understand what you hope to accomplish here, essentially re-making a Renegade  
mod that was started in 2003  
it's like a party that you're now ten years late for

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