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Subject: Re: Red Alert: FPS

Posted by [liquidv2](#) on Thu, 03 Oct 2013 00:55:25 GMT

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how did Reborn do (or how is it doing)?

that was in the works essentially forever, and in two or less weeks it came to a grinding halt

this might not be the best use of time, especially considering someone else already modded Renegade into Red Alert (and did it 10 years ago)

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