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Subject: Re: Red Alert: FPS

Posted by [FeaR](#) on Sun, 29 Sep 2013 16:34:22 GMT

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liquidv2 wrote on Sat, 28 September 2013 11:42 what do you plan on having the pillboxes do, work like little guard towers in Renegade?

i think thats the plan with them yes, you can add them in the LevelEditor.

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