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Subject: Re: Red Alert: FPS

Posted by [Hypnos](#) on Sun, 22 Sep 2013 19:02:52 GMT

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I'm not being funny but I can't understand why you're not listening to ACK about this - this is what he does for a career, it's constructive criticism with tips regarding realism to improve your model. Yes, it is blunt but it's straight to the point.

I'm not one of those "Jelly" bunch of whom you keep referring, nor do I know ACK at all, but I don't think your mod is going to work, you're basing it on the original modification which has almost no player base.

Best of luck nevertheless.

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