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Subject: Re: Red Alert: FPS

Posted by [zunnie](#) on Wed, 18 Sep 2013 12:59:24 GMT

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We really like the W3D engine, graphics is not really important either, gameplay is what counts. Some good visuals here and there is nice though.

I personally do this because i really liked APB back in the Beta days, after that it went downhill IMHO and it doesn't look like it will get any better soon. And i like modding W3D in general.

It's a nice little project to work on i think and a few others feel the same, guys/girls that really know their way around in the W3D area.

Yea it will take a long time and we only just started, the road is long but we're gonna try make something fun

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