
Subject: Re: Renegade _____?

Posted by [Titan1x77](#) on Wed, 18 Sep 2013 01:01:15 GMT

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Quick update:

All Infantry are setup properly

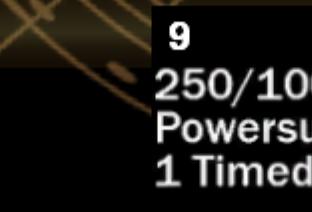
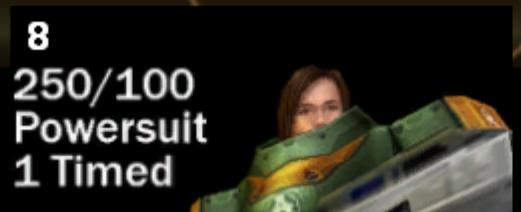
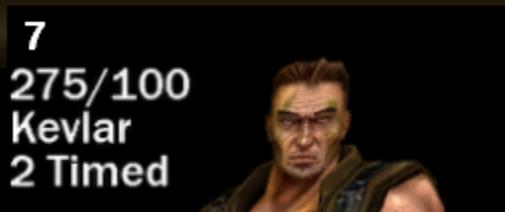
All vehicles have been setup, besides the point damage (will be testing and making it balanced soon)

Working on scorestreaks for the !vet system (drop pod, airstrike,etc..)

Here's some PT screens for GDI and Nod

File Attachments

1) [GDI.png](#), downloaded 480 times



2) [nod2.png](#), downloaded 486 times

1
100/100
Kevlar
1 Timed

0
Nod Soldier



1
150/100
Kevlar
1 Timed

250
Nod Officer



4
200/100
Kevlar
1 Timed
Silent

600
Black Hand



7
275/100
Kevlar
2 Timed



2
100/50
Light Kevlar
1 Timed

0
Shotgun Trooper

2
200/100
Flak Jacket
1 timed

400
Rocket Soldier Officer

5
200/100
Mutant
Melee

500
Acolyte

8
275/100
Kevlar
1 Timed



3
100/
Fire R
1 Re

0
Flam

3
150/10
Chem su
1 Timed

150
Chem W

6
200/10
Kevlar
1 Timed

700
Black Ha

9
250/10
Mutant
1 Timed