
Subject: Re: Renegade _____?
Posted by [Titan1x77](#) on Wed, 18 Sep 2013 01:01:15 GMT
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Quick update:

All Infantry are setup properly

All vehicles have been setup, besides the point damage (will be testing and making it balanced soon)

Working on scorestreaks for the !vet system (drop pod, airstrike,etc..)

Here's some PT screens for GDI and Nod

File Attachments

1) [GDI.png](#), downloaded 194 times

1
100/100
Kevlar
1 Timed



0
GDI Soldier

A GDI Soldier in a green uniform and helmet, holding a large assault rifle.

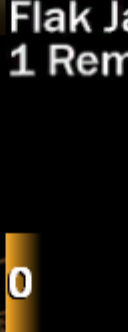
2
100/50
Light Kevlar
1 Timed



0
Shotgun Trooper

A GDI Shotgun Trooper in a green uniform and helmet, holding a shotgun.

3
100/100
Flak Jacket
1 Rem



0
Grenade Launcher Trooper

A GDI Grenade Launcher Trooper in a green uniform and helmet, holding a grenade launcher.

1
150/100
Kevlar
1 Timed



250
GDI Officer

A GDI Officer in a green uniform and helmet, holding a large rocket launcher.


2
200/100
Flak Jacket
1 Timed



400
Rocket Soldier Officer

A Rocket Soldier Officer in a green uniform and helmet, holding a large rocket launcher.

3
150/100
Kevlar
1 Timed



150
Patch

A GDI Patch in a green uniform and helmet, holding a large rocket launcher.

4
200/100
Kevlar
1 Timed
Silent



600
Deadeye

A Deadeye in a blue uniform and beret, holding a large assault rifle.


5
200/100
Mutant
Melee



500
Initiate

A Mutant Initiate, a green-skinned creature with a large head and green armor.


6
250/100
Flak Jacket
1 Timed



700
Gunner


A GDI Gunner in a green uniform and helmet, holding a large rocket launcher.

7
275/100
Kevlar
2 Timed



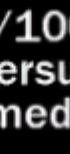
A GDI Sergeant in a green uniform and helmet, holding a large assault rifle.

8
250/100
Powersuit
1 Timed



A GDI Powersuit in a green uniform and helmet, holding a large assault rifle.

9
250/100
Powersuit
1 Timed



A GDI Powersuit in a green uniform and helmet, holding a large assault rifle.

2) [nod2.png](#), downloaded 198 times

1
100/100
Kevlar
1 Timed



0
Nod Soldier

2
100/50
Light Kevlar
1 Timed



0
Shotgun Trooper

3
100/
Fire
1 Re

0
Flam

1
150/100
Kevlar
1 Timed



250
Nod Officer

2
200/100
Flak Jacket
1 timed



400
Rocket Soldier Officer

3
150/100
Chem su
1 Timed

150
Chem W

4
200/100
Kevlar
1 Timed
Silent



600
Black Hand

5
200/100
Mutant
Melee



500
Acolyte

6
200/100
Kevlar
1 Timed

700
Black Ha

7
275/100
Kevlar
2 Timed



8
275/100
Kevlar
1 Timed



9
250/100
Mutant
1 Timed