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Subject: Re: Listing of the scripts I've made  
Posted by [Titan1x77](#) on Sun, 15 Sep 2013 03:48:01 GMT  
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jonwil wrote on Sat, 14 September 2013 05:16 When you pick up a powerup, it only sends the custom to infantry, not to vehicles. (it specifically pulls the driver of the vehicle rather than the vehicle)

I also tried using your jfw\_vehicle\_powerup script too, but I have no idea how to set up your teleport scripts, I've yet to see them work on a custom.

If you scroll up you'll see im wondering how to find the ID of a game time created object so it will teleport the sender of the custom.

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