Subject: Re: Listing of the scripts I've made
Posted by danpaul88 on Thu, 12 Sep 2013 23:00:06 GMT
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dp88_teleport

EDIT: Actually, scratch that, it only reacts to powerup customs, not customs from arbitary objects (although you could fake a powerup custom). Or just grant a powerup on custom with the teleport parameters you want in the powerup script (arguably more flexible since it could also be a pick-up powerup)