Subject: Re: Do AI soldiers in renegade open doors? Posted by jonwil on Sun, 25 Aug 2013 12:27:18 GMT View Forum Message <> Reply to Message

For locked doors, it depends on whether the AI soldier in question has the correct keys. In the case of the nod officer in M04 (the ship level) the code calls Commands->Grant_Key to grant the keys to the officer in question.

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