
Subject: Re: Do AI soldiers in renegade open doors?
Posted by [Ethenal](#) on Fri, 23 Aug 2013 15:49:06 GMT
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Can you explain what you mean? I thought all AI infantry were capable of opening doors, even locked ones.

I know for a fact that if you start M04 (the ship mission) and walk about half-way up the catwalk ramp, a Nod Officer will walk out of the yellow door. It's a zone trigger, it happens everytime (once per map anyway) - and it's also notable because he opens a yellow door. Try that out perhaps?
