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Subject: Re: Do AI soldiers in renegade open doors?  
Posted by [danpaul88](#) on Fri, 23 Aug 2013 13:45:50 GMT  
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I think the mission in the mansion has some doors that infantry can open, but I'm not certain without loading it up and having a look... probably worth trying with stock scripts too just to see if there is a difference.

EDIT: Also, in the ship mission they come through the doors at the top of the catwalks when you return to the submarine, a few of them keep respawning outside the room and rushing in as I recall. I think some enemies also rush the torpedo room after you disarm them all...

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