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Subject: Re: First few crashes in a while

Posted by [Lazy5686](#) on Fri, 23 Aug 2013 03:24:05 GMT

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After finally sitting down and having a look at these I realize that neither are a result of scripts.dll, tt.dll or shaders.dll crashing...

I would however, advise other server owners or moderators to not attempt to place someone in spectate when a map is loading.

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