
Subject: [REQUEST] Team remix on/off plugin
Posted by [Hypnos](#) on Thu, 08 Aug 2013 17:58:46 GMT
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Would it be possible to create a plugin that upon a command such as !remix on and !remix off could modify the svr_config to enable/disable team remix? It would certainly help for community war games where communities want to have an internal community war and don't want to have to assign team captains, and it will also help the lobby war community as well.
