
Subject: Re: White Smoke Effect

Posted by [dubstar](#) on Wed, 07 Aug 2013 08:44:24 GMT

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sla.ro(master) wrote on Tue, 06 August 2013 05:45 or just make a DDS transparent and the smoke will become invisible.

Is e_master01.dds the correct file to edit?

If not does anyone know which dds/w3d files are used to create the white smoke? ** EDIT ** I'm guessing it is e_fiery_smoke ? are there any other files connected?