
Subject: Re: Scrolling Minimap and Building Health
Posted by [EvilWhiteDragon](#) on Tue, 06 Aug 2013 20:24:26 GMT
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DoMiNaNt_HuNtEr wrote on Tue, 06 August 2013 20:30Upgraded HUD is not a cheat.

What, you think tapping K deters people from the game. You tap it, it shows it's screen for a split second, you acknowledge the status of all health bars. One is yellow, the one with the pic of the wf. I'm standing near the wf. RUUUUUUUUUUN!

If i had the BB health bars, a split second would be saved. How the fuck is that cheating? having the BB health bars is nothing horrendously game breaking that players become ridiculously over powered.

So a newb gets renegade for the first time, has no clue about map layouts. WELL GUESS WHAT? He's got the scrolling minimap thingy. That'll help him get acquainted faster.

BB health and scrolling minimap is a cool addon, not a cheat. If everyone had it, everyone would agree.

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So it is up to EA? Give me their Renegade representative's email, and I'll ask them, pitch them this.

It should have been there from the get go. I mean what the fuck is the point of the HUD's radar right now? There are no radio commands for enemy forces to the Nrth/East/South?west, just enemy spotted. The compass isn't used that much

Since Jelly server, and all the rest insist on having only team mates shown, the only use the radar has is to determine if there is a friendly tank behind your tank, and to not get in his way.

OOOOOOOOOOOH, BIG FUCKING FEATURE LIST.

So much more could be had with the scrolling minimap and the building bar health.

Hell, I don't even give a fuck about the BB health. I just want scrolling mini map, cause it looks so damn fine.

Trust me, I've already pitched the idea to the guys @ EA. They are just not able to do it. Maybe if you're willing to send a shitload of cash their way...
