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Subject: Re: White Smoke Effect

Posted by [saberhawk](#) on Tue, 06 Aug 2013 07:24:10 GMT

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Xpert wrote on Mon, 05 August 2013 13:33It's 4.0 related. The bright white smoke is much worst than it was in 3.4.4 but TT team thinks there's nothing wrong despite many of us complaining how much brighter the white smoke got.

Looks the same to me. Find a particle system that differs between the game and w3dviewer, then we'll look at it.

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