Subject: Re: MPF banning players for being extremely good at a 11 year old game
Posted by Aircraftkiller on Sat, 29 Jun 2013 01:31:55 GMT
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Or you could try doing something in UDK instead? I've worked in it. I've also worked in CryEngine and I'm currently making a game with Unity. If you don't try you're not going to do anything except languish in Rendegrade while the community evaporates around you.